9th TUC Meeting
SAP Headquarters
Walldorf, Germany

Distributed Graph Flows: Cypher on Flink and Gradoop

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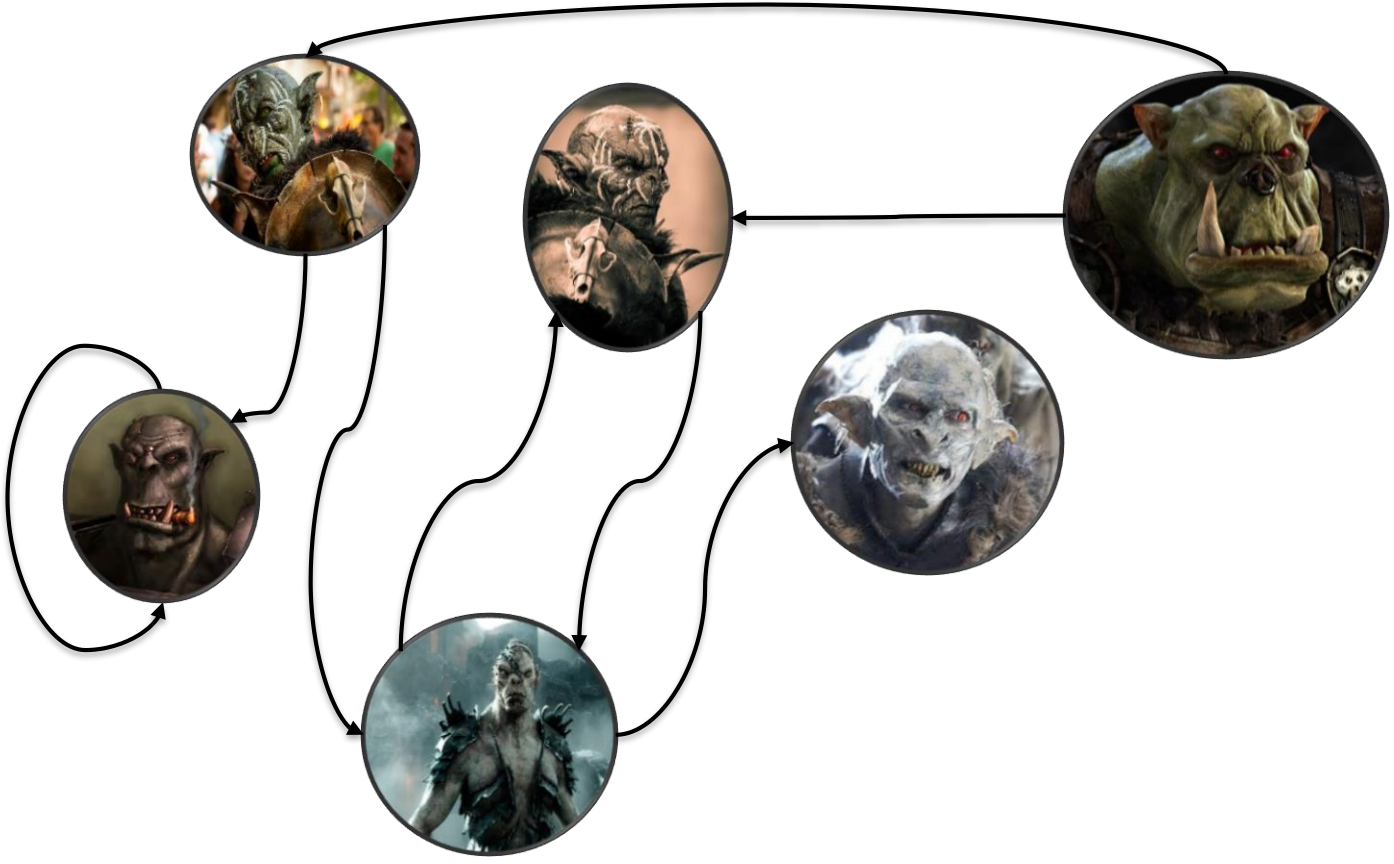
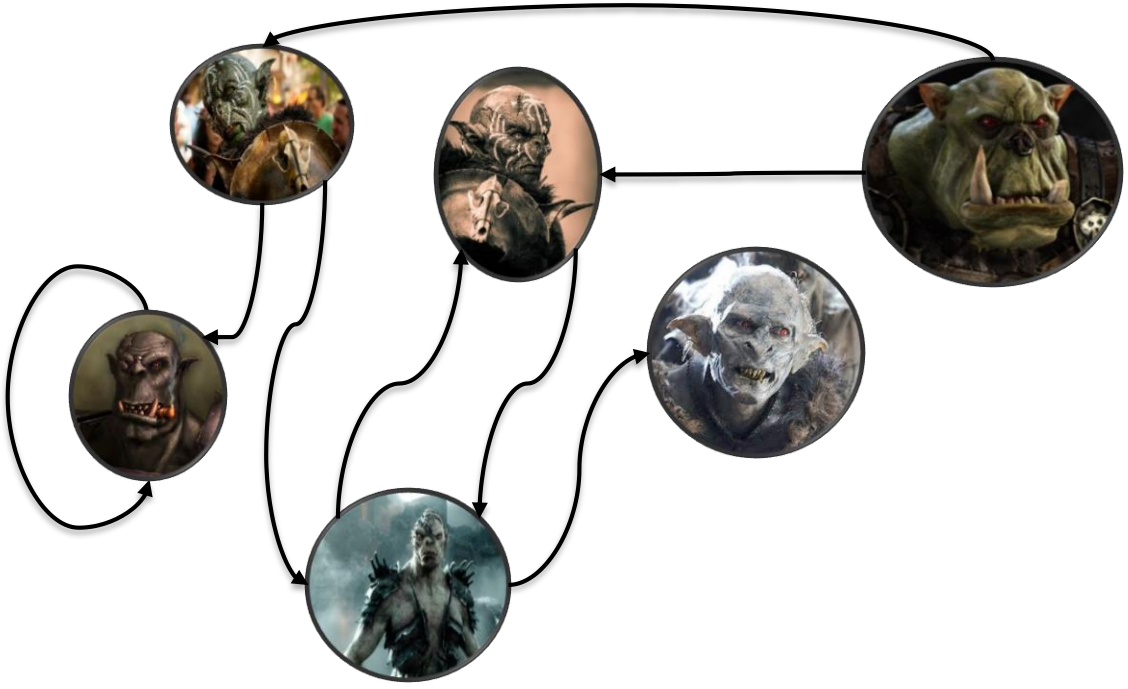
Motivation

Cypher on Gradoop

Conclusion

Motivation





„Who are the closest enemies of each Orc?“


```
1 MATCH (a:Orc)-[:hates*1..2]->(b:Orc)
2 RETURN a,b
```

Cypher

Flink Gelly

```java
/**
 * Traverse the Graph and find all nodes that are connected via "hates"-edges within 2 hops
 */
public class GellyTraversal {
  public static void main(String[] args) throws Exception {

    ExecutionEnvironment env = ExecutionEnvironment.getExecutionEnvironment();
    DataSet<Vertex<Long, Tuple2<Set<String>, Map<String, String>>>> vertices = env.fromElements();
    DataSet<Edge<Long, Tuple3<Long, String, Map<String, String>>>> edges = env.fromElements();

    Graph<Long, Tuple2<Set<String>, Map<String, String>>,Tuple3<Long, String, Map<String, String>>> g
      = Graph.fromDataSet(vertices, edges, env);

    Graph<Long, Set<Long>, Tuple3<Long, String, Map<String, String>>> inputGraph =
      g.mapVertices(v -> new HashSet<>());

    Graph<Long, Set<Long>, Tuple3<Long, String, Map<String, String>>> withNeighbours =
      inputGraph.runVertexCentricIteration(
        new ComputeFunction<Long, Set<Long>, Tuple3<Long, String, Map<String, String>>, Set<Long>>() {
          @Override
          public void compute(Vertex<Long, Set<Long>> vertex, MessageIterator<Set<Long>> messages)
            throws Exception {

            Set<Long> neighbours = vertex.getValue();
            for(Set<Long> msg : messages) {
              neighbours.addAll(msg);
            }

            if(neighbours != vertex.getValue()) {
              setNewVertexValue(neighbours);
              Set<Long> neighboursWithSelf = Sets.newHashSet(neighbours);
              neighboursWithSelf.add(vertex.getId());
              for (Edge<Long, Tuple3<Long, String, Map<String, String>>> e : getEdges()) {
                neighbours.add(vertex.getId());
                if (e.getValue().f1.equals("hates")) {
                  sendMessageTo(e.getSource(), neighboursWithSelf);
                }
              }
            }
          }
        },
        new MessageCombiner<Long, Set<Long>>() {
          @Override
          public void combineMessages(MessageIterator<Set<Long>> messages) throws Exception {
            sendCombinedMessage(
              StreamSupport.stream(messages.spliterator(), parallel: false)
                .flatMap(Collection::stream)
                .collect(Collectors.toSet())
            );
          }
        },
        2
    );

    List<Tuple2<Long,Long>> results = withNeighbours.getVertices().flatMap(
      (FlatMapFunction<Vertex<Long, Set<Long>>, Tuple2<Long, Long>>) (vertex, collector) -> vertex
        .getValue()
        .stream()
        .map(neighbour -> Tuple2.of(vertex.getId(), neighbour))
        .forEach(collector::collect)).collect();

    System.out.println(results);
  }
}
```

```
Graph<Long, Set<Long>, Tuple3<Long, String, Map<String, String>>> withNeighbours =
  inputGraph.runVertexCentricIteration(
    new ComputeFunction<Long, Set<Long>, Tuple3<Long, String, Map<String, String>>, Set<Long>>() {
      @Override
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          neighbours.addAll(msg);
        }

        if(neighbours != vertex.getValue()) {
          setNewVertexValue(neighbours);
          Set<Long> neighboursWithSelf = Sets.newHashSet(neighbours);
          neighboursWithSelf.add(vertex.getId());
          for (Edge<Long, Tuple3<Long, String, Map<String, String>>> e : getEdges()) {
            neighbours.add(vertex.getId());
            if (e.getValue().f1.equals("hates")) {
              sendMessageTo(e.getSource(), neighboursWithSelf);
            }
          }
        }
      }
    },
    new MessageCombiner<Long, Set<Long>>() {
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      public void combineMessages(MessageIterator<Set<Long>> messages) throws Exception {
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            .flatMap(Collection::stream)
            .collect(Collectors.toSet())
        );
      }
    },
    2
);
```
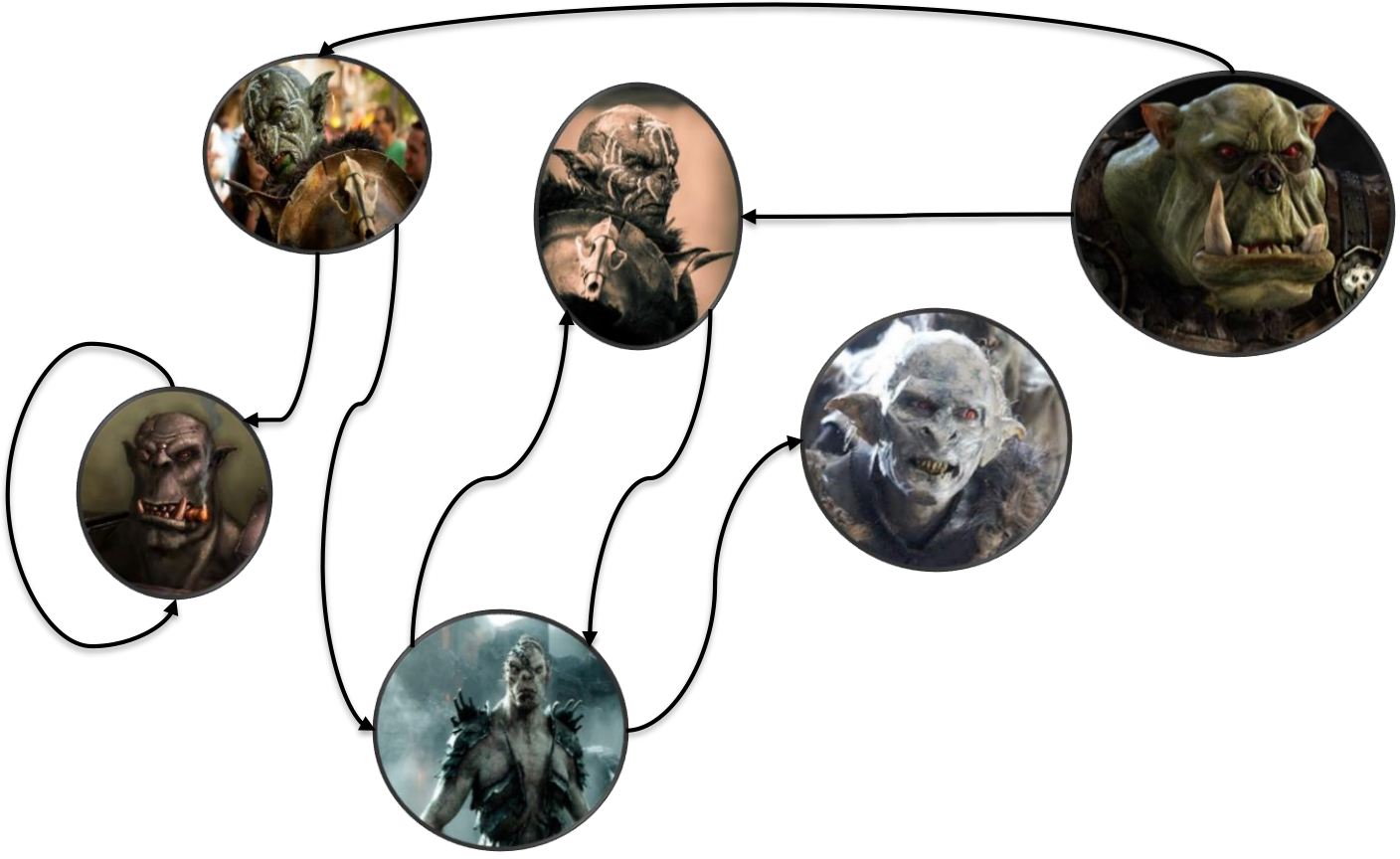
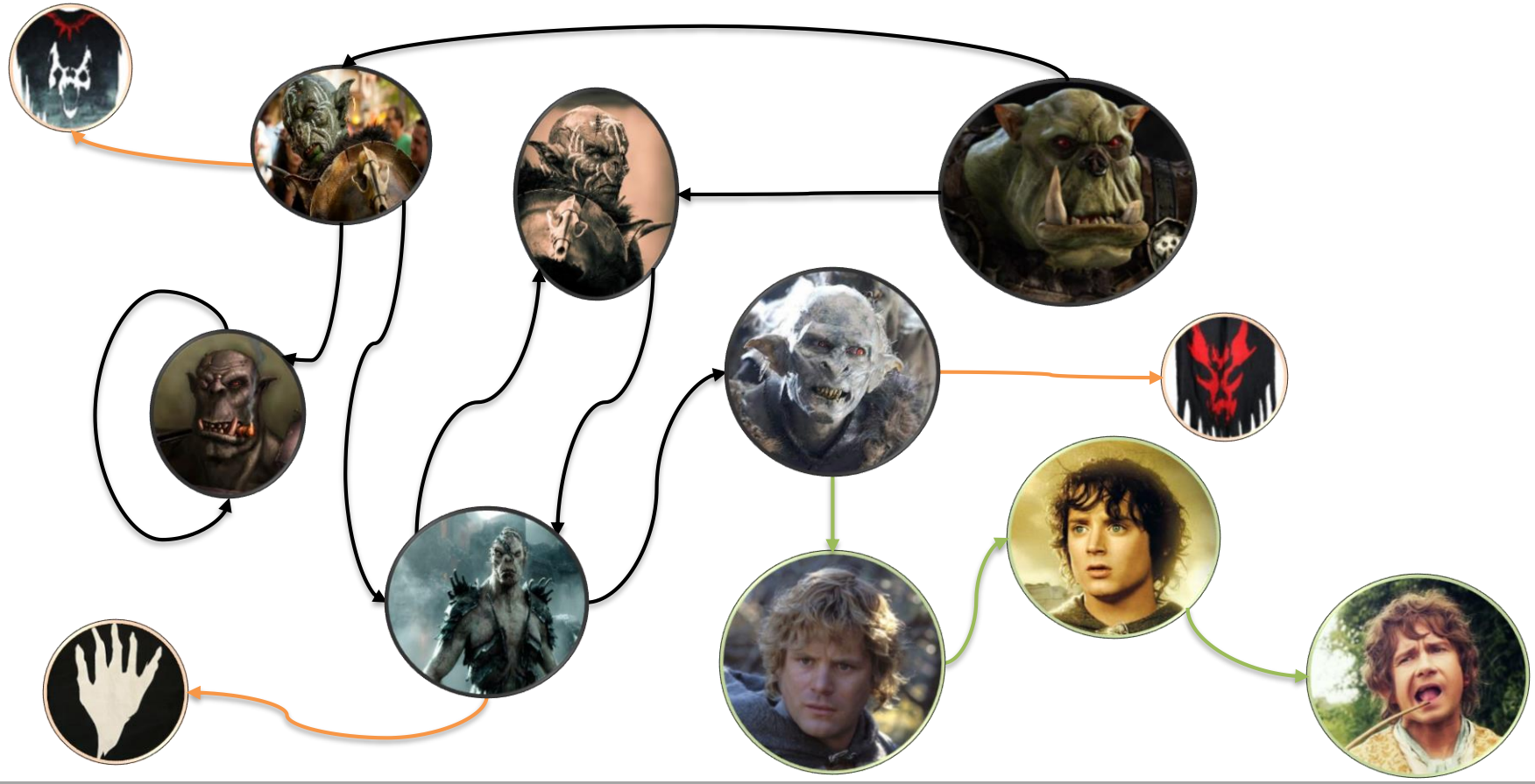
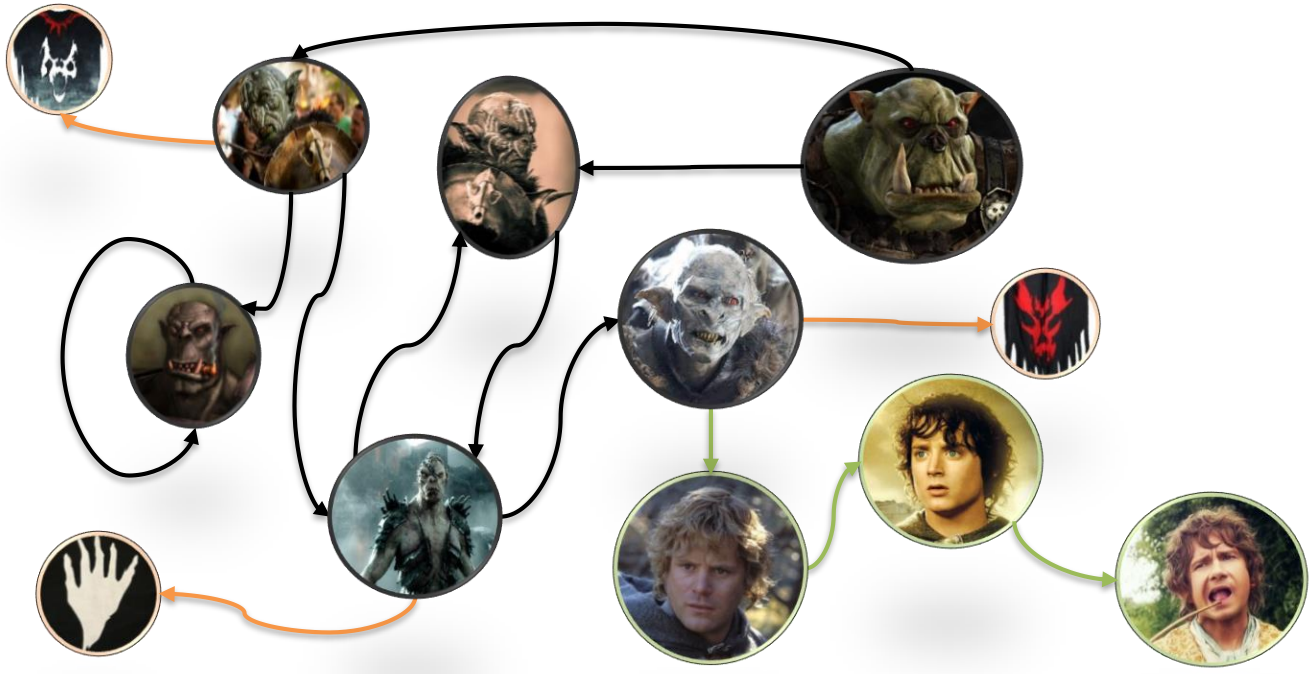





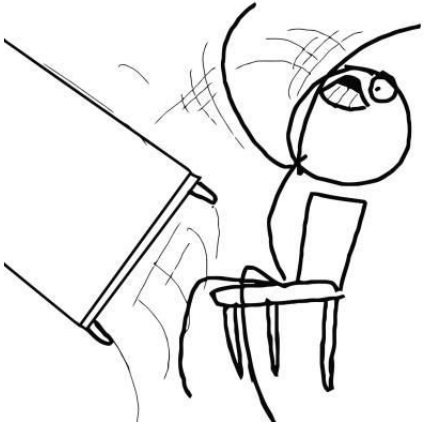


„Which two clan leaders hate each other and one of them knows Frodo over one to ten hops?“

Cypher

```
MATCH (c1:Clan)<-[:leaderOf]-(o1:Orc),
      (o1)-[:hates]->(o2:Orc),
      (o2)-[:leaderOf]->(c2:Clan),
      (o2)-[:knows*1..10]->(h:Hobbit)
WHERE NOT (c1 = c2 OR o1 = o2)
      AND h.name = "Frodo Baggins"
RETURN o1.name, o2.name;
```

Flink Gelly
(or any other non-declarative graph processing system)



Cypher on Gradoop

Overview Implementation Flink Execution

EPGM Graph Representation

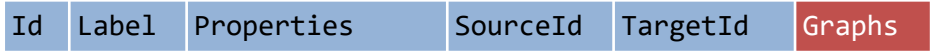
EPGMGraphHead

POJO → **DataSet**<EPGMGraphHead>

EPGMVertex

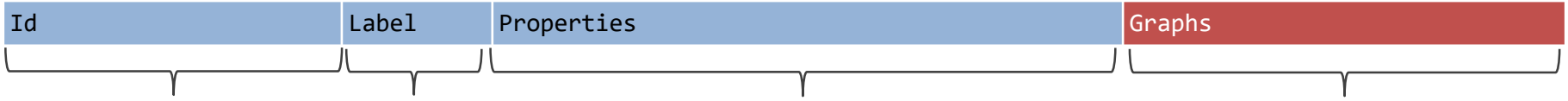
POJO → **DataSet**<EPGMVertex>

EPGMEdge



POJO → **DataSet**<EPGMEdge>

EPGMVertex



GradoopId := ObjectId
96-bit

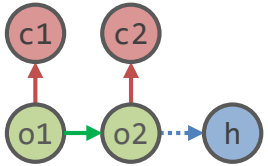
String

Properties := Map<String, PropertyValue>
PropertyValue := byte[]

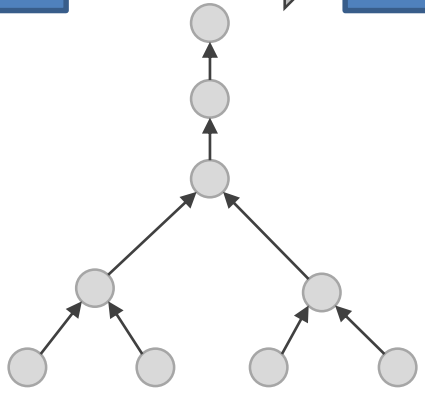
GradoopIdSet := Set<GradoopId>

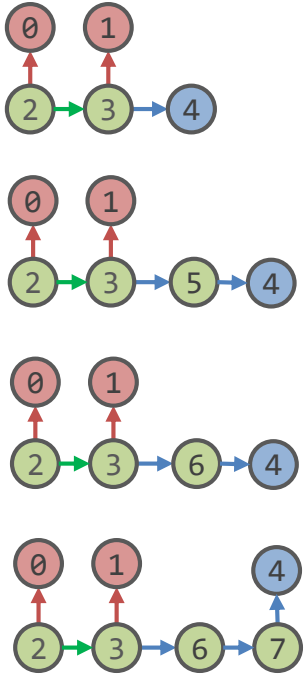
```
MATCH (c1:Clan)<-[:leaderOf]-(o1:Orc)
      (o1)-[:hates]->(o2:Orc)
      (o2)-[:leaderOf]->(c2:Clan)
      (o2)-[:knows*1..10]->(h:Hobbit)
WHERE NOT(c1 = c2 OR o1 = o2)
      AND h.name = "Frodo Baggins"
RETURN o1.name, o2.name;
```

Parsing → Planning → Execution



((c1 != c2) AND (o1 != o2)
AND (h.name = Frodo Baggins)

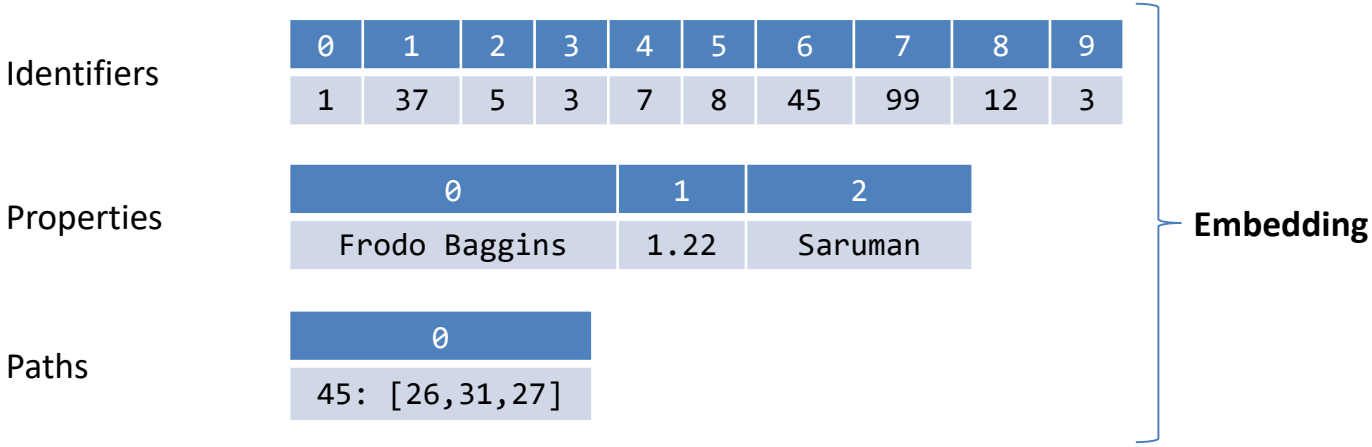




```
MATCH (c1:Clan)<-[:leaderOf]-(o1:Orc),
      (o1)-[:hates]->(o2:Orc),
      (o2)-[:leaderOf]->(c2:Clan),
      (o2)-[:knows*1..10]->(h:Hobbit)
WHERE NOT (c1 = c2 OR o1 = o2
      AND h.name = "Frodo Baggins"
RETURN o1.name, o2.name;
```

```
PlanTableEntry | type: GRAPH | all-vars: [...] | proc-vars: [...] | attr-vars: [] | est-card: 23 | prediates: () | Plan :
|-FilterEmbeddingsNode{filterPredicate=((c1 != c2) AND (o1 != o2))}
|.|-JoinEmbeddingsNode{joinVariables=[o2], vertexMorphism=H, edgeMorphism=I}
|.|.|-JoinEmbeddingsNode{joinVariables=[o1], vertexMorphism=H, edgeMorphism=I}
|.|.|.|-JoinEmbeddingsNode{joinVariables=[c1], vertexMorphism=H, edgeMorphism=I}
|.|.|.|.|-FilterAndProjectVerticesNode{vertexVar=c1, filterPredicate=((c1.label = Clan)), projectionKeys=[]}
|.|.|.|.|-FilterAndProjectEdgesNode{sourceVar='o1', edgeVar='_e0', targetVar='c1', filterPredicate=((_e0.label = leaderOf)), projectionKeys=[]}
|.|.|.|-JoinEmbeddingsNode{joinVariables=[o1], vertexMorphism=H, edgeMorphism=I}
|.|.|.|.|-FilterAndProjectVerticesNode{vertexVar=o1, filterPredicate=((o1.label = Orc)), projectionKeys=[]}
|.|.|.|.|-FilterAndProjectEdgesNode{sourceVar='o1', edgeVar='_e1', targetVar='o2', filterPredicate=((_e1.label = hates)), projectionKeys=[]}
|.|.|-JoinEmbeddingsNode{joinVariables=[o2], vertexMorphism=H, edgeMorphism=I}
|.|.|.|-JoinEmbeddingsNode{joinVariables=[h], vertexMorphism=H, edgeMorphism=I}
|.|.|.|.|-FilterAndProjectVerticesNode{vertexVar=h, filterPredicate=((h.label = Hobbit) AND (h.name = Frodo Baggins)), projectionKeys=[]}
|.|.|.|.|-ExpandEmbeddingsNode={startVar='o2', pathVar='_e3', endVar='h', lb=1, ub=10, direction=OUT, vertexMorphism=H, edgeMorphism=I}
|.|.|.|.|.|-FilterAndProjectVerticesNode{vertexVar=o2, filterPredicate=((o2.label = Orc)), projectionKeys=[]}
|.|.|.|.|.|-FilterAndProjectEdgesNode{sourceVar='o2', edgeVar='_e3', targetVar='h', filterPredicate=((_e3.label = knows)), projectionKeys=[]}
|.|.|.|-JoinEmbeddingsNode{joinVariables=[c2], vertexMorphism=H, edgeMorphism=I}
|.|.|.|.|-FilterAndProjectVerticesNode{vertexVar=c2, filterPredicate=((c2.label = Clan)), projectionKeys=[]}
|.|.|.|.|-FilterAndProjectEdgesNode{sourceVar='o2', edgeVar='_e2', targetVar='c2', filterPredicate=((_e2.label = leaderOf)), projectionKeys=[]}
```

Embedding - Data structure used for intermediate results



EmbeddingMetaData – Stores information about the embedding content

Mapping : Variable -> ID Column `{h: 0, e1: 1, o2: 5, ...}`

Mapping : Variable.Property -> Property Column `{h.name: 0, h.height: 1, c1.name: 2, ...}`

0	1	2	3	4	5	6
2	11	51	13	5	45	32

0	1
Azog	Gorbag

0
45: [26,31,27]

Entry Mapping
```
{o1: 0, e1: 1, c1: 2, e2: 3, o2: 4, e3: 5, h: 6}
```

Property Mapping
```
{o1.name: 0, o2.name: 1}
```

FilterAndProject

Filter

Hobbit(name=Frodo Baggins)

name:	Frodo Baggins
height:	1.22m
gender:	male
city:	Bag End

Project

[ ]

id	Properties
1	{…}
2	{…}
3	{…}
…	…

$\sigma_{Label=Hobbit \wedge name=Frodo}(V)$

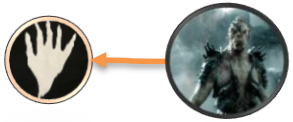
h.id	h.name	h.height	…
31	Frodo	1.22	…

$\pi_{h.Id}(V')$

h.id
32

`DataSet<Vertex>` → `DataSet<Embedding>`

`FlatMap``(Vertex -> Embedding)`



JoinEmbeddings

```
Left: (c1:Clan)<-[:hasLeader]-(o1:Orc)
Right: (o1:Orc)-[:hates]->(o2.Orc)
```

c.id	_e1.id	o1.id
51	11	2
52	12	3
…	…	…

o1.id	_e2.id	o2.id
2	13	5
3	14	3
…	…	…

$L \bowtie_{o1.id} R$

Combine

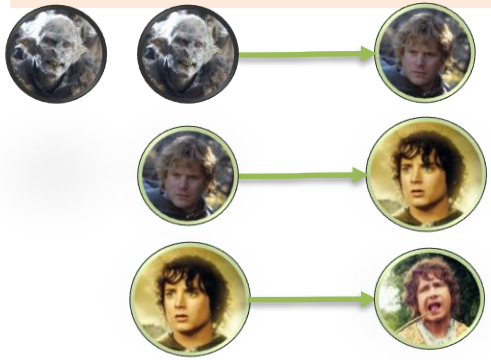
Check for vertex/edge isomorphism,
Remove duplicate entries

c.id	_e1.id	o1.id	_e2.id	o2.id
51	11	2	13	5
52	12	3	14	3
…	…	…		

`DataSet<Embedding>`
`DataSet<Embedding>`

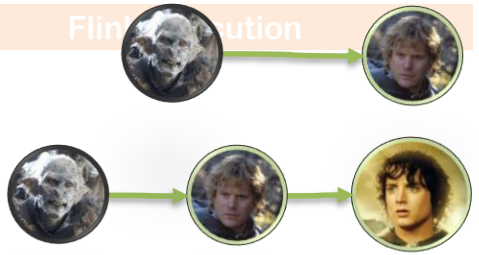
`FlatJoin``(lhs, rhs -> combine(lhs, rhs))`

`DataSet<Embedding>`



ExpandEmbeddings

```
Left: (o2:Orc)
Edge: (o2)-[:knows*1..10]->(h)
```



o2.id
5

_e3.sid	_e3.id	_e3.tid
5	26	31
31	27	32
32	28	33

$L \bowtie_{o2.id=\_e3.sid} E$

$E' \bowtie_{e.tid=\_e3.sid} E$

Combine

Check for vertex/edge isomorphism

o2.id	_e3.id	h.id
3	[26]	31
3	[26,31,27]	32
3	[26,31,27,32,28]	33

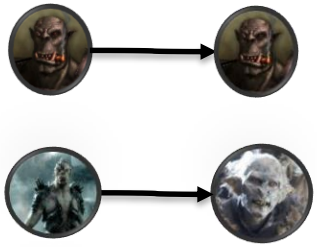
BulkIteration

DataSet<Embedding>

DataSet<Embedding>

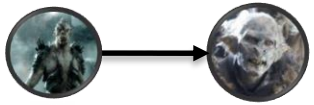
```
FlatJoin(lhs, rhs ->
 combine(lhs, rhs))
```

DataSet<Embedding>



FilterEmbeddings

o1 != o2



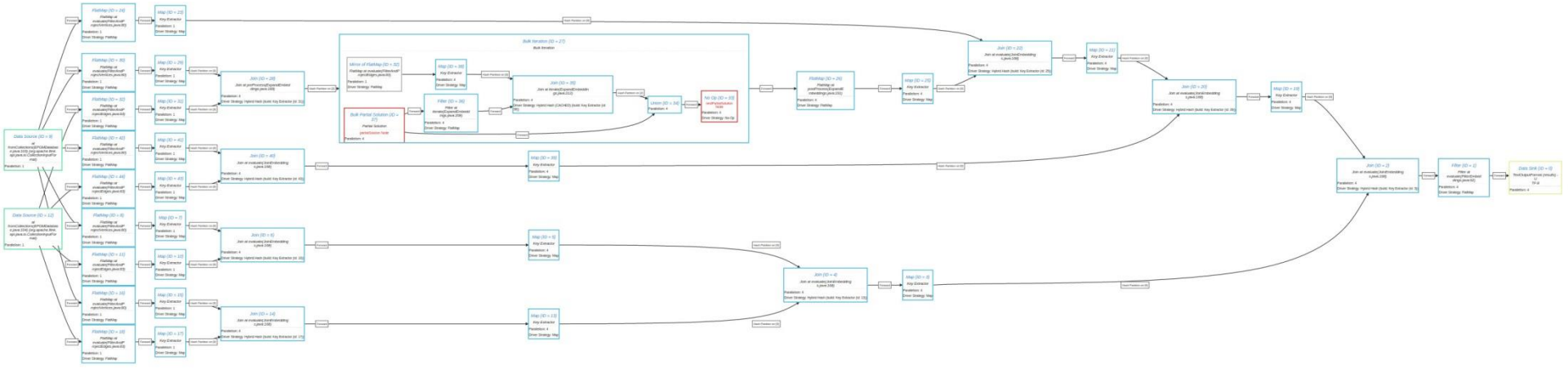
o1.id	_e2.id	o2.id
2	13	5
3	14	3
…	…	…

$$\sigma_{o1.id\ !=o2.id}(E)$$

o1.id	_e2.id	o2.id
2	13	5
…	…	…

`DataSet<Embedding>` → **`Filter`**`(embedding, predicate)` → `DataSet<Embedding>`

```
1 MATCH (c1:Clan)<-[:leaderOf]-(o1:Orc)
2       (o1)-[:hates]->(o2:Orc)
3       (o2)-[:leaderOf]->(c2:Clan)
4       (o2)-[:knows*1..10]->(h:Hobbit)
5 WHERE NOT(c1 = c2 OR o1 = o2)
6       AND h.name = "Frodo Baggins"
7 RETURN o1.name, o2.name;
```



Open Tasks and Future Work

- Implement Cypher Technology Compatibility KIT (TCK) integration tests
- Benchmarking
  - Implement and evaluate LDBC benchmarking queries
- Optimizations
  - DP-Planner
  - Improve cost model (more statistics, Flink optimizer hints)
  - Reuse of intermediate results
  - Consider graph partitioning
- Support more Cypher features
  - e.g. Aggregation and Functions
- Introduce new Cypher features
  - e.g. regular path queries

Summary

- Cypher on Gradoop
  - Covering many Cypher features (variable length paths, predicates)
  - Query execution engine incl. Greedy cost-based optimizer
  - Physical operators mapped to Flink transformations

Gradoop:	http://www.gradoop.com
Neo4j:	https://neo4j.com/
Apache Flink:	https://flink.apache.org/
openCypher:	http://www.opencypher.org/

Thank you!

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